# NTPT: On the End-to-End Traffic Prediction in the On-Chip Networks Yoshi Shih-Chieh Huang<sup>1</sup>, Kaven Chun-Kai Chou<sup>1</sup>, Chung-Ta King<sup>1</sup>, and Shau-Yin Tseng<sup>2</sup> <sup>1</sup>Department of Computer Science, National Tsing Hua University, Hsinchu, Taiwan <sup>2</sup>SoC Technology Center, Industrial Technology Research Institute, Hsinchu, Taiwan

## Motivation

 Consider LU Decomposition in SPLASH-2 running on 16-node Tilera TILE64 •Observe the communication behavior between any pair of nodes due to application execution Amount of data transferred along time • *> end-to-end traffic* between a pair of nodes 9 12 13 15 14 Motivation (cont'd) Consider the end-to-end traffic from node 7 to node 4 Payload (8 bytes) 2000 1000 Time (1K cycles) - Node 7 to node 4 Regular end-to-end traffic pattern! 57 64 71 85 85 Key Questions •Can the end-to-end traffic pattern be recognized? •Can the end-to-end traffic pattern be predicted? •What if we can? Controlling the injection rate for E2E flow control •Performing dynamic routing based on workload Remapping tasks •Controlling the power mode of switches and links **Domain:** chip-multiprocessors with on-chip networks **Proposal:** A hardware design for end-to-end traffic recognition and prediction

